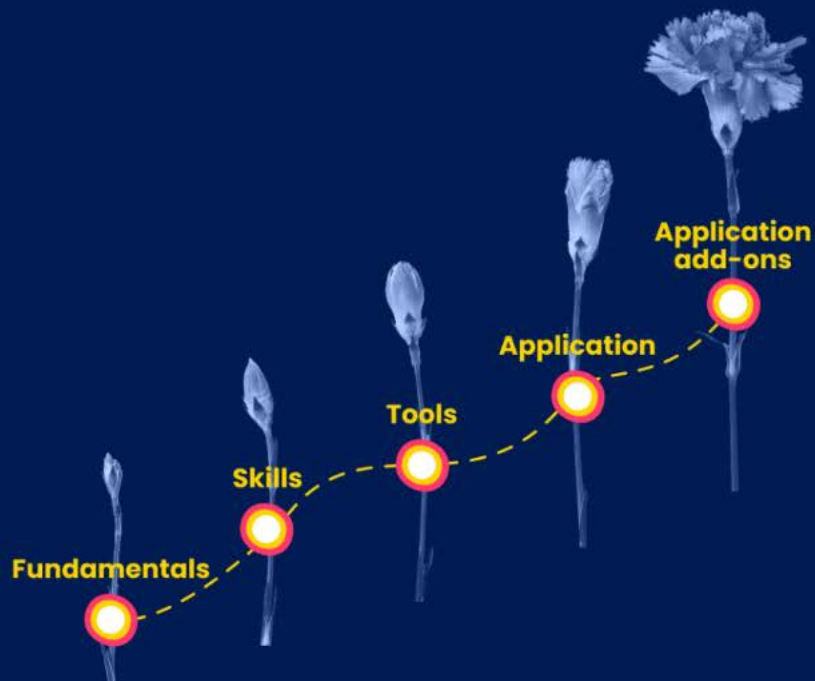


Curriculum



1. Fundamentals
Speak the language of an innovator.

- Why Innovation?
- What is Innovation?
- Speaking the Same Language

2. Skills
Develop the mindset of an innovator.

- Cultivating an Innovative Mindset
- Innovation & People
- Adaptive Management & Agile Ways of Working
- Failure, Learning & Risk Management

3. Tools
Harness 4 key tools to bring innovation to life.

- Design Thinking
- Systems Thinking
- Future Foresight
- Three Horizons

4. Application
Incorporate innovation within your project cycles.

- Integrating Design Thinking & Project Design
- Unlock Funding for Innovative Projects
- Strategy & Measurement for Innovation
- Pitching your Innovative Projects

5. Application add-ons
Deepen how you apply innovation.

- Fundamentals of Facilitation
- AI Enhanced Problem Solving
- Experimentation: Designing quick & easy tests
- Demystifying Scale: The Basics